

Substitute for form 1449B/PTO				<b>Complete If Known</b>	
<b>INFORMATION DISCLOSURE STATEMENT BY APPLICANT</b> <i>(use as many sheets as necessary)</i>				Application Number	10/681,829
				Filing Date	October 7, 2002
				First Named Inventor	Munshi, Aaftab A.
				Art Unit	2671
				Examiner Name	Unassigned
Sheet	1	of	1	Attorney Docket Number	022193-060410US

<b>U.S. PATENT DOCUMENTS+</b>					
Examiner Initials*	Cite No. <sup>1</sup>	Document Number Number Kind Code <sup>2</sup> (if known)	Publication Date MM-DD-YYYY	Name of Patentee or Applicant of Cited Document	Pages, Columns, Lines, Where Relevant Passages or Relevant Figures Appear
<i>Km</i>	AA	US-5,831,620	11-03-1998	Kichury, Jr.	
<i>Km</i>	AB	US-6,091,422	07-18-2000	Ouaknine et al.	
<i>Km</i>	AC	US-6,400,372 B1	06-04-2002	Gossweiler, III et al.	

<b>NON PATENT LITERATURE DOCUMENTS</b>					
Examiner Initials*	Cite No. <sup>1</sup>	Include name of the author (in CAPITAL LETTERS), title of the article (when appropriate), title of the item (book, magazine, journal, serial, symposium, catalog, etc.), date, page(s), volume-issue number(s), publisher, city and/or country where published.			T <sup>2</sup>
<i>Km</i>	AD	"Procedural Models and Level of Detail"; <u>Level of Detail Calculations and Models</u> ; Chapter 10; pp. 193-200.			
<i>Km</i>	AE	Alias Wavefront; "Maya API White Paper"; 1999; pp. 1-9.			
<i>Km</i>	AF	Avid Technology, Inc.; "Softimage 3D, Version 3.9.2"; 2000; 3 pages.			
<i>Km</i>	AG	Cinema Graphics, Inc.; "Displacement Shaders"; <u>ShadeTree - RenderMan Tutorial</u> ; 1998; pp. 1-3; Retrieved from the World Wide Web on April 13, 2001 at <a href="http://www.cinegrfx.com/newpages/prman-tutorial/prman_displacement_shaders.html">http://www.cinegrfx.com/newpages/prman-tutorial/prman_displacement_shaders.html</a> .			
<i>Km</i>	AH	Cinema Graphics, Inc.; "Light Shaders"; <u>ShadeTree - RenderMan Tutorial</u> ; 1998; pp. 1-2; Retrieved from the World Wide Web on April 13, 2001 at <a href="http://www.cinegrfx.com/newpages/prman-tutorial/prman_light_shaders.html">http://www.cinegrfx.com/newpages/prman-tutorial/prman_light_shaders.html</a> .			
<i>Km</i>	AI	Cinema Graphics, Inc.; "Surface Shaders"; <u>ShadeTree - RenderMan Tutorial</u> ; 1998; pp. 1-3; Retrieved from the World Wide Web on April 13, 2001 at <a href="http://www.cinegrfx.com/newpages/prman-tutorial/prman_surface_shaders.html">http://www.cinegrfx.com/newpages/prman-tutorial/prman_surface_shaders.html</a> .			
<i>Km</i>	AJ	Discreet Logic Inc.; "2D/3D Optimized Workflow"; 18 pages.			
<i>Km</i>	AK	Discreet Logic Inc.; "3ds max: Unleash Your Maximum Creativity, Release 4"; 2000; 4 pages.			

Examiner Signature	<i>Kronborg agrees</i>	Date Considered	10 - 17 - 05
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<sup>1</sup>EXAMINER: Initial if reference considered, whether or not citation is in conformance with MPEP 609. Draw line through citation if not in conformance and not considered. Include copy of this form with next communication to applicant.

<sup>2</sup>Applicant's unique citation designation number (optional). <sup>3</sup>Applicant is to place a check mark here if English language Translation is attached.